

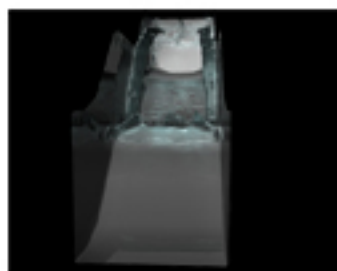
# TZAHY KESHET - DEMOREEL 2006 BREAKDOWN



**Waterfall (Self Project)**  
*Role:* All inclusive production  
*Software:* Realflow, XSI  
*Hardware:* Nikon D70s



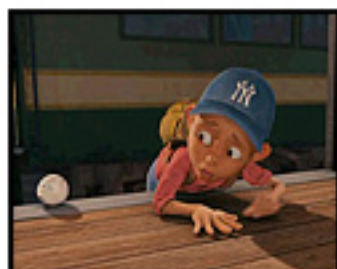
**Dark Widow (Self Project)**  
*Role:* All inclusive production  
*Software:* 3dsmax



**Liquid Test (Self Project)**  
*Role:* All inclusive production  
*Software:* Realflow, Maya



**Hiphop & Hamilton (DPSI)**  
*Role:* Character Animator, Lead TD, Rendering.  
*Software:* 3dsmax



**Everyone's Hero (IDT Ent.)**  
*Role:* FX & Simulation  
*Software:* Maya, Syflex



**Everyone's Hero (IDT Ent.)**  
*Role:* FX & Simulation  
*Software:* Maya, Syflex



**Scary Godmother (Mainframe Ent.)**  
*Role:* Simulation  
*Software:* XSI, Syflex



**Dinoman (DPSI)**  
*Role:* Modeling  
*Software:* 3dsmax



**Cabbage Patch (DPSI)**  
*Role:* Project Manager, Lead TD  
*Software:* 3dsmax



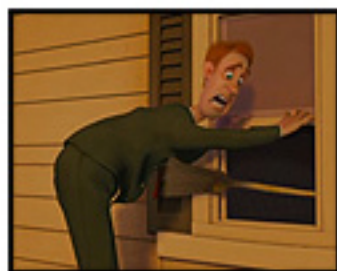
**My First English (Edusoft)**  
*Role:* Animation, Modeling, Lead TD.  
*Software:* 3dsmax



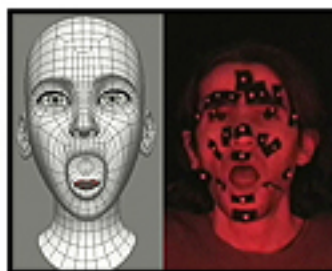
**Electra (Self Project)**  
*Role:* All inclusive production  
*Software:* Maya



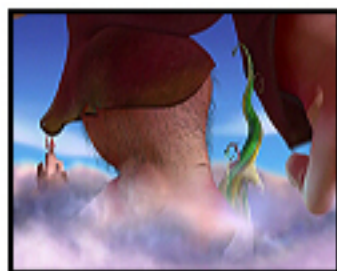
**Tow Track (DPSI)**  
*Role:* Character Modeling, Rigging, Texturing.  
*Software:* 3dsmax



**Everyone's Hero (IDT Ent.)**  
 Role: FX & Simulation  
 Software: Maya, Syflex



**Facial Mocap (Mainframe Ent)**  
 Role: RND & Hardware Setup  
 Software: XSI, MotionBuilder  
 Hardware: 7 Vicon Cameras



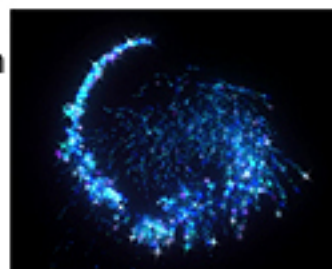
**Happily N'ever After (DPSI)**  
 Role: Head of TD Dep. -  
 (Rigging and Simulation)  
 Software: Maya



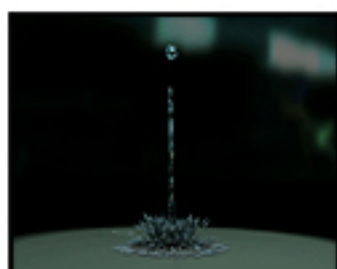
**Max Steel 3 (Mainframe Ent)**  
 Role: FX Artist  
 Software: XSI



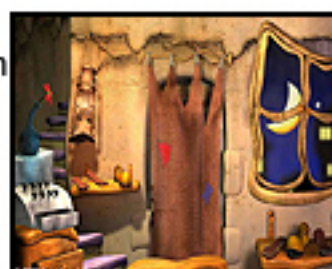
**GGB (Self Project)**  
 Role: All Inclusive Production  
 Software: Maya, Syflex,  
 Fusion



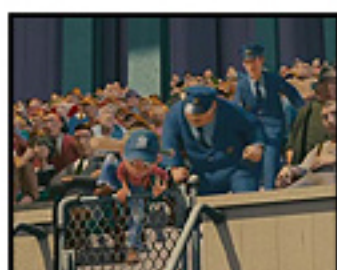
**Fairy Dust (Self Project)**  
 Role: FX Artist  
 Software: Maya, Shake



**Drop (Self Project)**  
 Role: All Inclusive Production  
 Software: Maya, Realflow



**Shoe Maker (Creator)**  
 Role: Modeling, Texturing,  
 Lighting  
 Software: 3dsmax



**Everyone's Hero (IDT Ent.)**  
 Role: FX & Simulation  
 Software: Maya, Syflex



**Gastown (Self Project)**  
 Role: All Inclusive Production  
 Software: Maya, XSI  
 Hardware: Nikon D70s



**Miracle In The Desert(DPSI)**  
 Role: Rigging, FX Artist  
 Software: 3dsmax



**Ghost Rider (Self Project)**  
 Role: All Inclusive Production  
 Software: Maya, Syflex, Fusion  
 Hardware: Nikon D70s